



Beech Tree **2D-3D** Collection

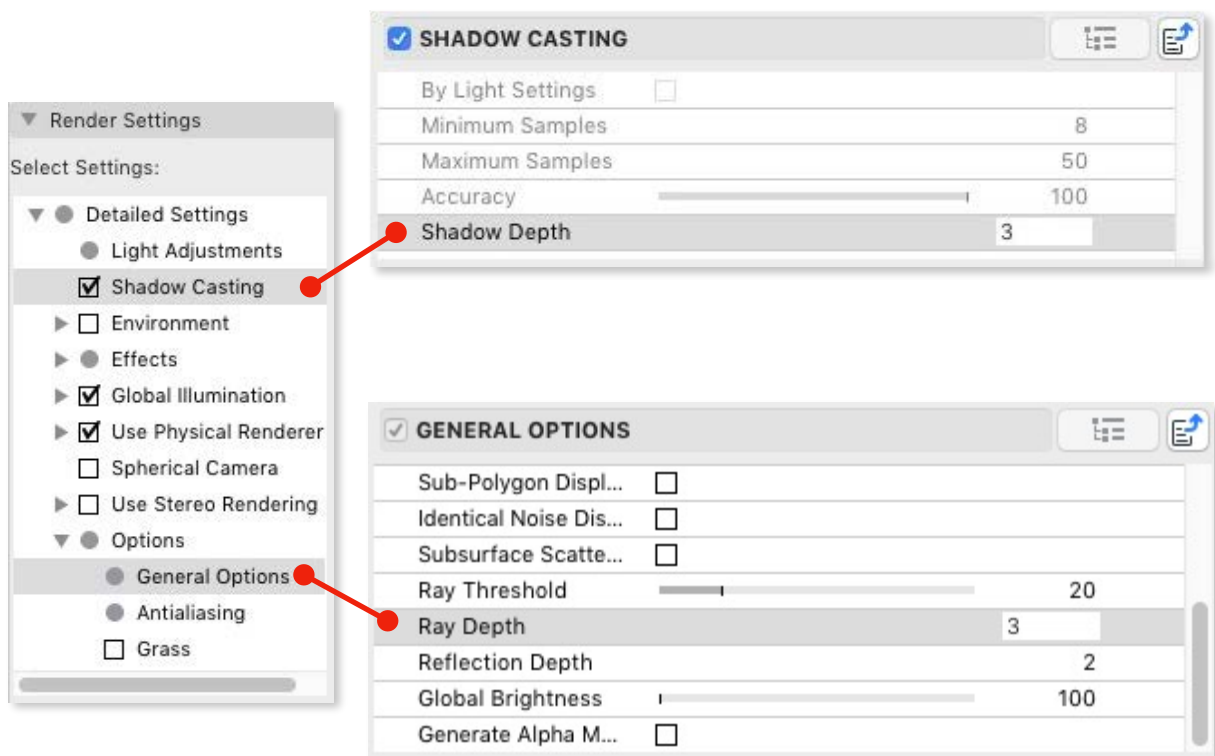
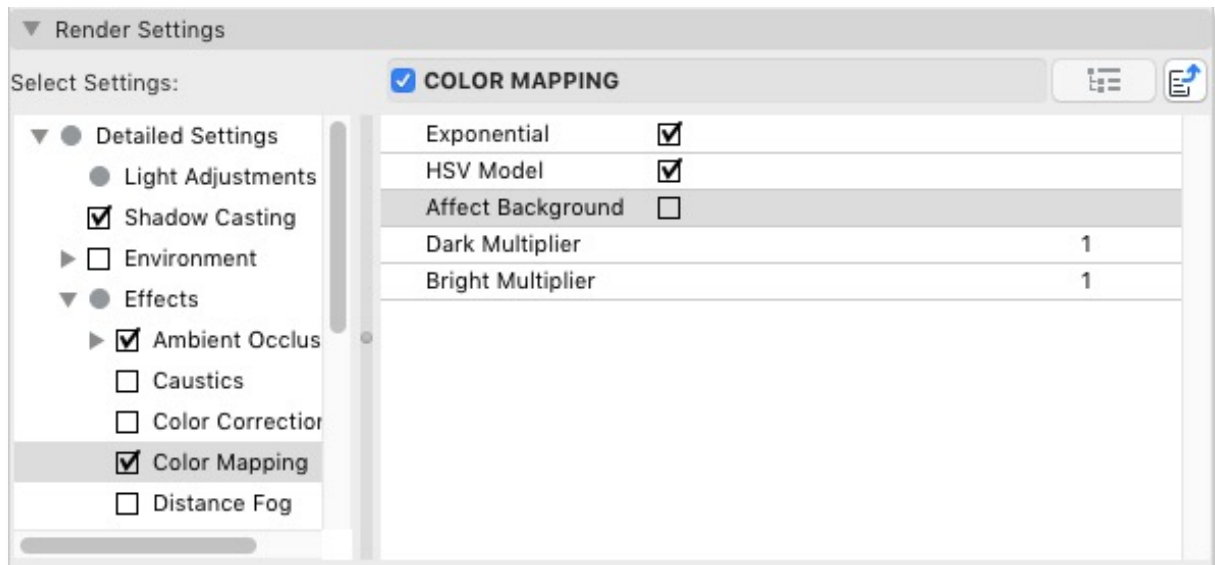


Beech Tree **HI-RES** Collection

Merry Christmas

CineRender settings:

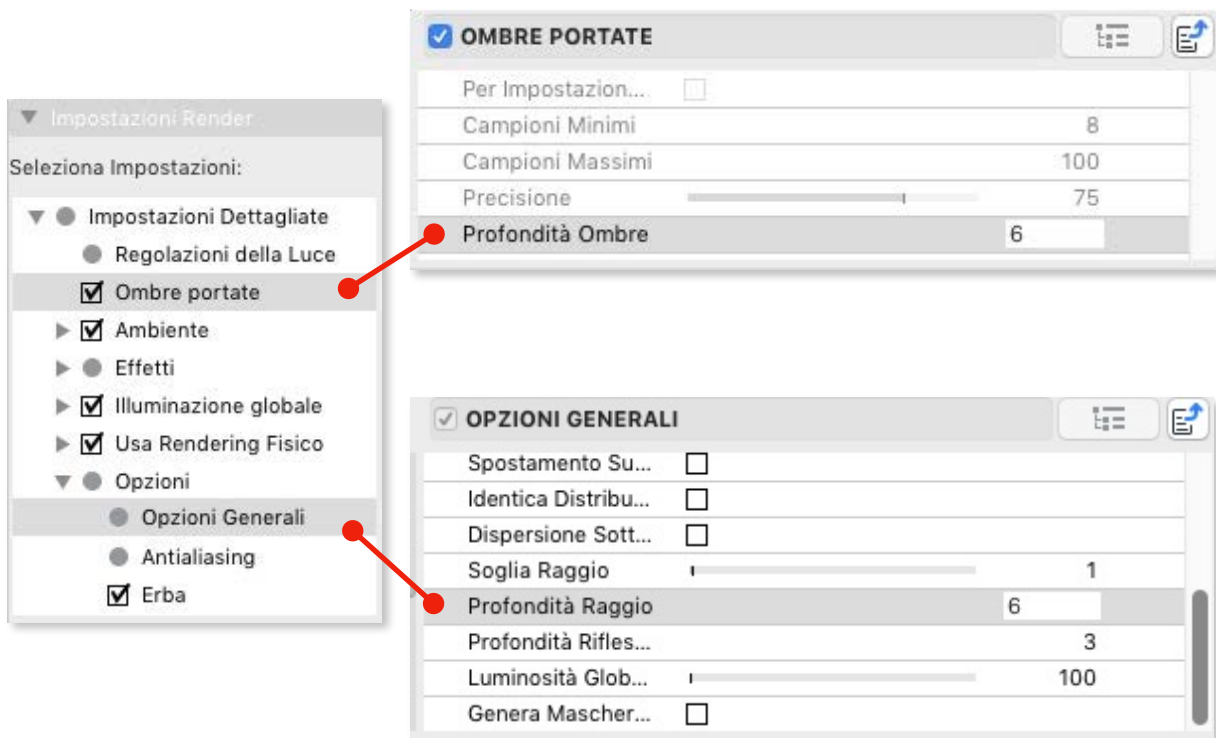
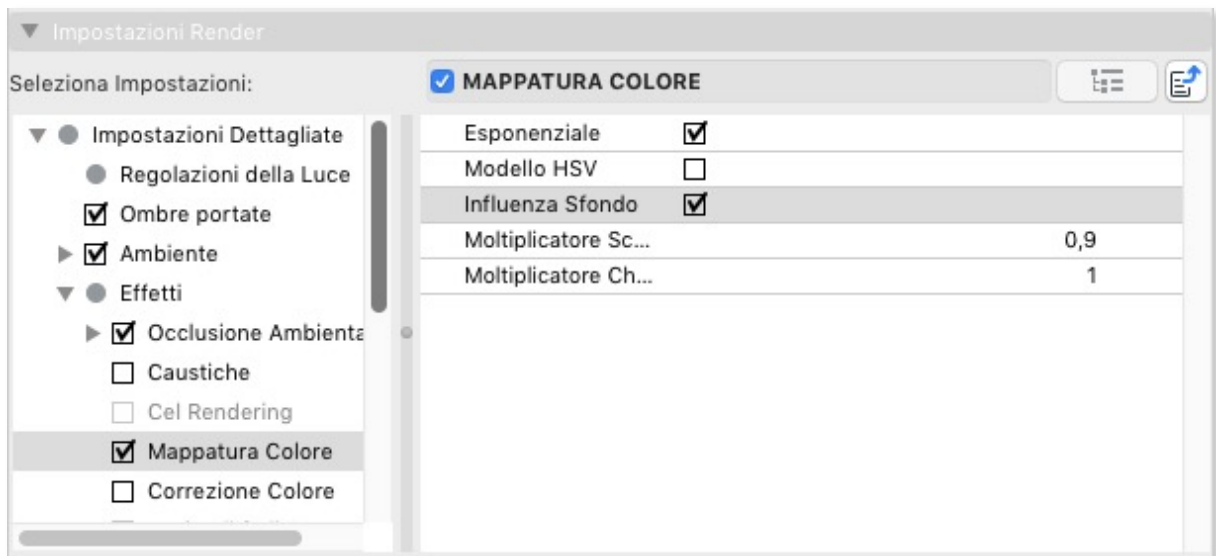
In order to obtain a correct 3D visualization of the trees, with transparency and details, you need to tick the **“Affect Background”** checkbox in the CineRender settings. So, you have to call the “PhotoRenderings Settings” palette, from the Window/Palette menu. Now, as you see in the two figures, from the “Render Settings” panel, check the “Affect Background” option and set to a **higher value** the “Shadow Depth” and “Ray Depth” options (3 is the default value).



Impostazioni CineRender:

Affinchè la visualizzazione 3D degli alberi sia corretta, con trasparenze e particolari, occorre attivare l'opzione "**Influenza Sfondo**" dalle impostazioni di CineRender. Per fare questo dovete anzitutto attivare la palette "Settaggi FotoRendering" di ArchiCAD dal menu Finestre/Palette.

Nella finestra che si aprirà dovete attivare "Influenza Sfondo" e **alzare i valori di default** (impostati di base su 6) per le opzioni "Profondità Ombre" e "Profondità Raggio", come mostrato nelle sottostanti immagini:





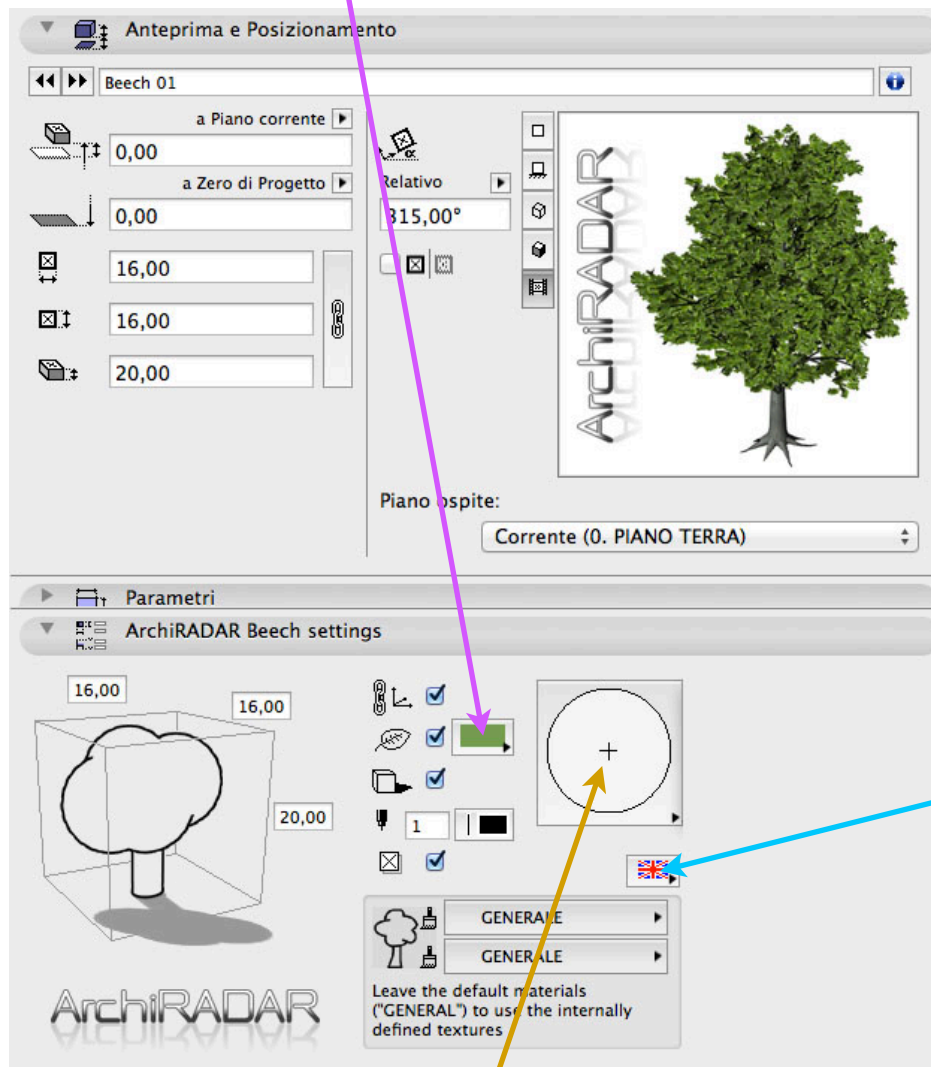
Beech Tree **HI-RES** Collection

Merry Christmas

Tree object interface:



Season selection



Language selection



2D symbol selection



● Faggio - European Beech



01

● Faggio - European Beech



Beech
autumn

Beech

winter



Beech

season foliage





Beech
detail

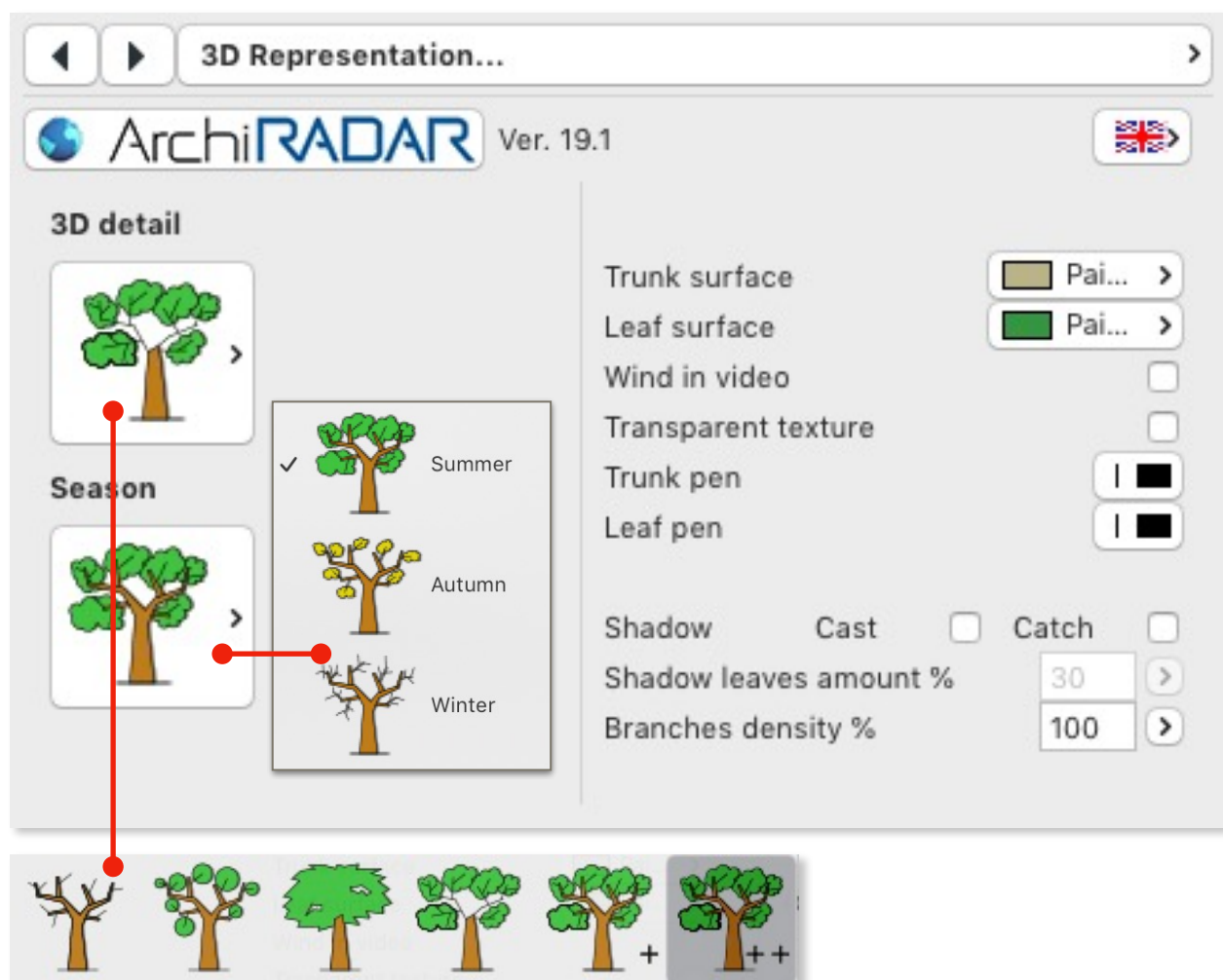
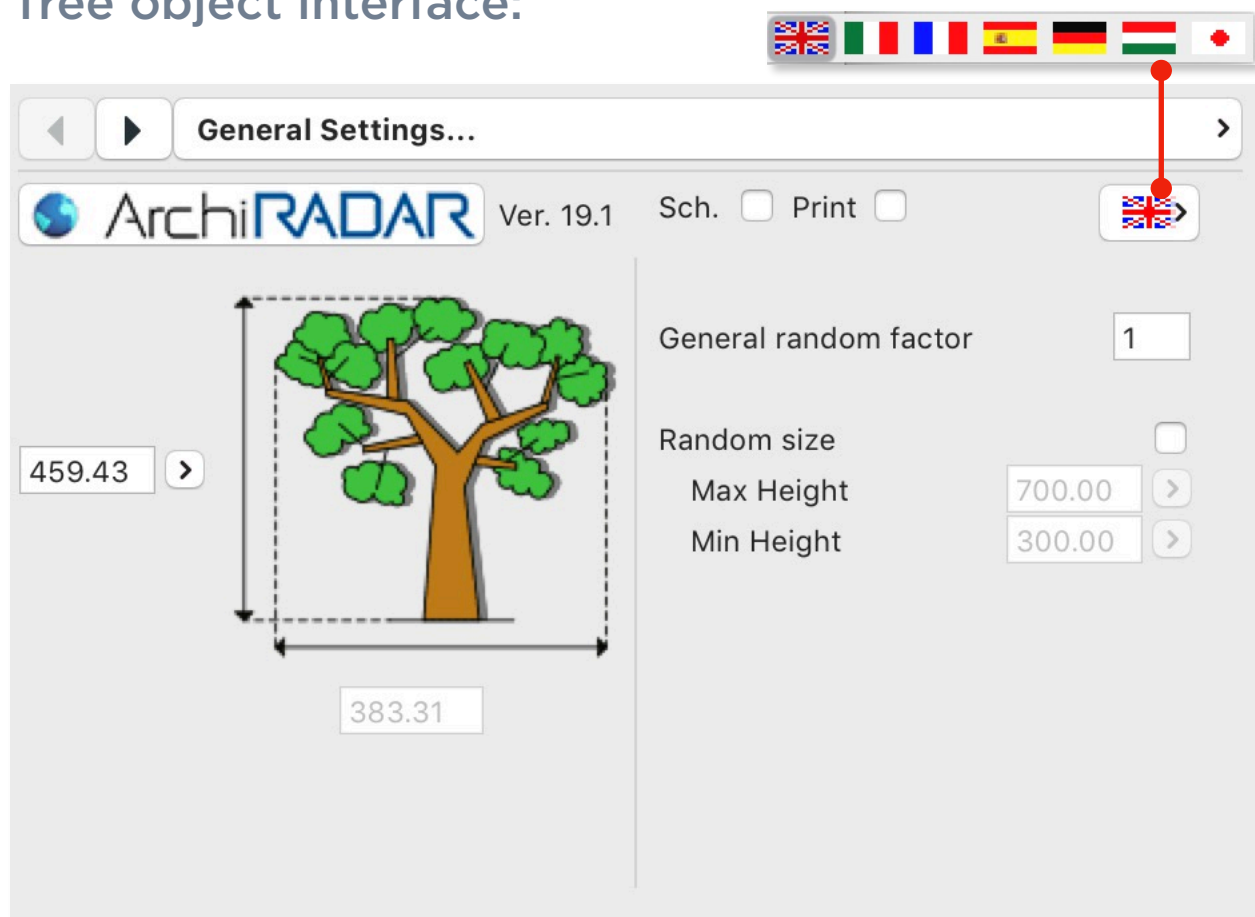


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Merry Christmas

Tree object interface:

Language selection



3d detail

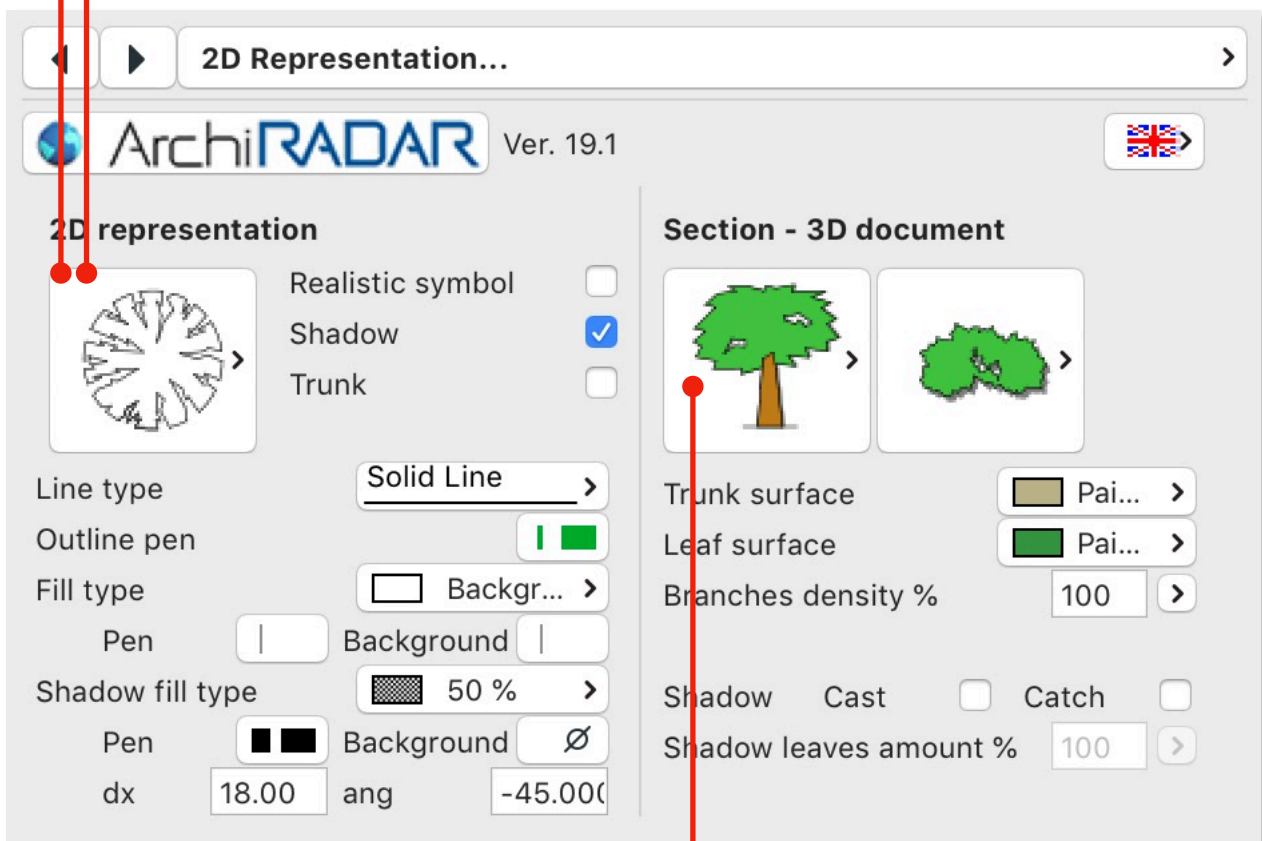
ArchiRADAR

Tree object interface:

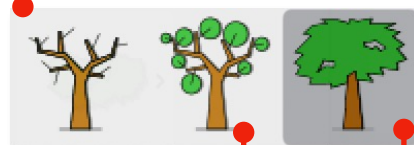
2d realistic symbol



2d symbol



section detail

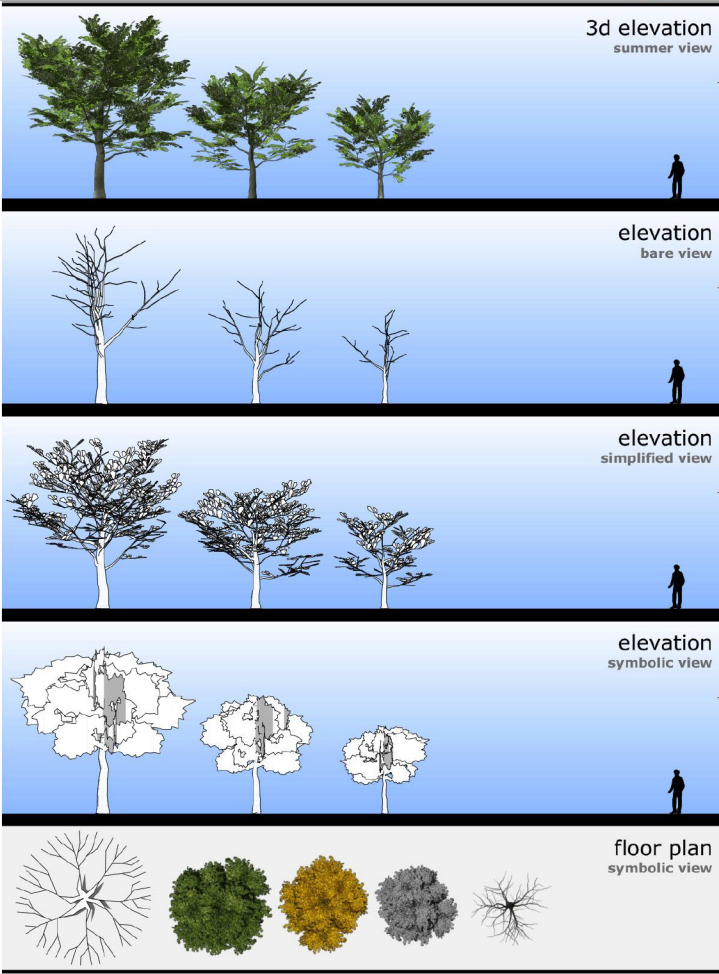


simplified view



symbolic view





ArchiRADAR